1 - GOVERNING BODY

OMHA Sanctioned Tournament. NO Body Checking in U9 to U13; Body Checking in U14 and up OMHA Rules Apply to Divisions with only OMHA Teams OHF Rules Apply to Divisions that include Teams outside of the OMHA

2 - ROSTERS & TRAVEL PERMITS

<u>PRIOR</u> TO THE TOURNAMENT: Approved Roster & Travel Permit must be EMAILED to <u>rhha.tournaments@gmail.com</u> Teams will not be allowed to play if RHHA has not received both of the above documents.

3 - MATCH PENALTY / GROSS MISCONDUCT

Any player, coach, or coaching staff receiving a match penalty or a gross misconduct penalty will not be allowed to participate in any further tournament games.

4 - SUSPENSIONS

Served in next tournament game(s) - if any remaining. A record of all suspensions will be submitted to the OMHA. Any remaining games suspension will be carried forward to league games.

5 - GAME START TIMES

Teams MUST be prepared to start 15 MINUTES PRIOR TO SCHEDULED START TIME. Tournament Staff will decide.

6 - PRE-GAME

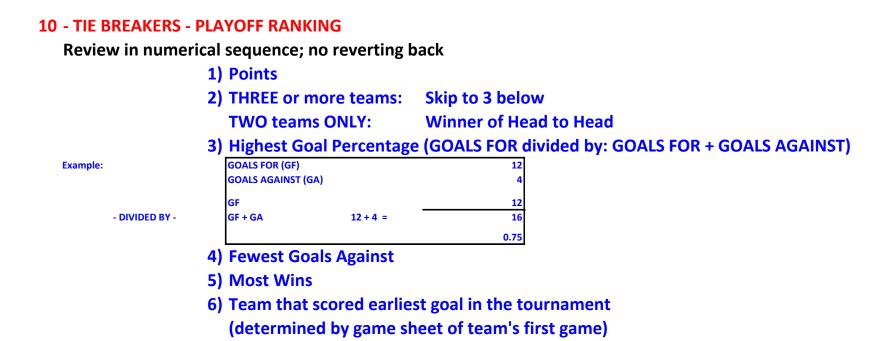
If Tournament is running <u>behind schedule</u>* - Clock is set at 13 minutes and starts running upon Zamboni doors close. At 11 minute mark Referee blows whistle to signal start the game. Clock will continue until first stoppage in play. *As determined by the Tournament Director or designated representative

7 - GAME LENGTH

					OT*			
Round Robin Gan	nes U9	10	10	15	n/a			
	U10 to U18	10	15	15	n/a			
Finals	U9	10	10	15	5 max			
	U10 to U18	10	15	15	5 max			
	*OT only if tied at end of 3rd period							
	Shoot-out if still tied after OT							
		(see OVERTIN						
8 - TIME-OUT								
Round Robin	NO				_			
Finals YES		1	30 seconds p	per team				
	Can be used in OT perio	d if not used	in first 3 perio	ds				

9 - MERCY RULE

Applies to ALL GAMES. At any time in the 3RD PERIOD, 5 GOAL SPREADclock will run. Score must return to 3 goal spread for clock to stop again.PENALTIES:Running time during mercy rule.ON-ICE INJURY:Clock is stopped during mercy rule.



11 PLAY-OFF ROUNDS

	POOL A	POOL B	POOL C	POOL D
	1st	1st	1st	1st
	2nd	2nd	2nd	2nd
QUARTER-FINAL 1	Pool A 1st	VS.	Pool D 2nd	
QUARTER-FINAL 2	Pool B 1st	VS.	Pool C 2nd	
QUARTER-FINAL 3	Pool C 1st	VS.	Pool B 2nd	
QUARTER-FINAL 4	Pool D 1st	VS.	Pool A 2nd	

WINNERS OF QUARTER FINALS ADVANCE TO SEMI-FINALS								
SEMI-FINAL 1	Q1	VS.	Q2					
SEMI-FINAL 2	Q3	VS.	Q4					

U10 / U11			
	POOL A	POOL B	
	1st	1st	
	2nd	2nd	
SEMI-FINAL 1	Dool A 1st	246	Dool P 2nd
	Pool A 1st	VS.	Pool B 2nd
SEMI-FINAL 2	Pool B 1st	VS.	Pool A 2nd

U12				
	POOL A	POOL B	POOL C	
	1st	1st	1st	1ST PLACE RANKED: 1st, 2nd, & 3rd
	2nd	2nd	2nd	2ND PLACE RANKED: 4th, 5th, & 6th
SEMI-FINAL 1	2nd	VS.	3rd	7
SEMI-FINAL 2	1st	VS.	4th	1

U13 / U14 / U15 ,	/ U16 / U18			
TOP 4 TEAMS AD	VANCE TO SEN	1I-FINALS		
SEMI-FINAL 1	2nd	VS.	3rd	
SEMI-FINAL 2	1st	VS.	4th	

12 - OVERTIME

ROUND ROBIN	NO						
PLAYOFFS	YES		1 PERIOD	5 MINUTES	SUDDEN	VICTORY	
			EACH	TEAM	3 on 3	+ GOALIE	
			PENALTY		4 on 3	+ GOALIE	
			PENALTY EN	DS	4 on 4	+ GOALIE	
		- UNTIL -	NEXT STOPAGE		3 on 3	+ GOALIE	
			TIED AFTER 5 MINUTE OVERTIME				
			EACH TEAM 3 PLAYER SHOOTO				
			Do not have to identify shooters prior to gar				
			TIED	ACTED 2 DI AN			

TI	TIED AFTER 3 PLAYER SHOOTOUT						
EA	CH TEAM	SUDDEN VICTORY					
4th shooter onward sudden victory							

(see SHOOTOUT rules # 13 below)

13 - SHOOTOUT

- The GOALIE cannot be changed out unless injured
- TIMEOUTS cannot be used
- No repeat shooters
- OFFICIALS responsible for tracking players that have shot

SHOOTOUT PROCESS:

- The HOME team choses which team shoots first
- The COACH chooses players to take the shot
- GOALIES position themselves in goal cage closest to their team's bench
- TEAMS alternate shots on opposing team's goalie
- PLAYERS will start at centre ice similar to a penalty shot

14 GAME FORFEIT

If a team is unable to play a game in the round robin due to any reason (including Covid) the team will forfeit the game resulting in a 3-0 win for the opposing team.

15 DISPUTES

The decision of the referee and all other game officials is final.

All other disputes are decided by the Tournament Director whose decision is final.